SIXTE: a generic X-ray instrument simulation toolkit

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ABSTRACT

We give an overview of the SImulation of X-ray TElescopes (SIXTE) software package, a generic, mission-independent Monte Carlo simulation toolkit for X-ray astronomical instrumentation. The package is based on a modular approach for the source definition, the description of the optics, and the detector type such that new missions can be easily implemented. The targets to be simulated are stored in a flexible input format called SIMPUT. Based on this source definition, a sample of photons is produced and then propagated through the optics. In order to model the detection process, the software toolkit contains modules for various detector types, ranging from proportional counter and Si-based detectors, to more complex descriptions like transition edge sensor (TES) devices. The implementation of characteristic detector effects and a detailed modeling of the read-out process allow for representative simulations and therefore enable the analysis of characteristic features, such as for example pile-up, and their impact on observations.

We present an overview of the implementation of SIXTE from the input source, the imaging, and the detection process, highlighting the modular approach taken by the SIXTE software package. In order to demonstrate the capabilities of the simulation software, we present a selection of representative applications, including the all-sky survey of eROSITA and a study of pile-up effects comparing the currently operating XMM-Newton with the planned Athena-WFI instrument. A simulation of a galaxy cluster with the Athena-X-IFU shows the capability of SIXTE to predict the expected performance of an observation for a complex source with a spatially varying spectrum and our current knowledge of the future instrument.

Key words. instrumentation: detectors – X-rays: general – methods: numerical

1. Introduction

Simulations play an important role in the development of astronomical instrumentation and in the scientific analysis of observations with existing facilities. They provide the possibility to investigate the dependence of the scientific capabilities of the facility on various instrumental effects and allow us to test and verify whether or not the science goals of the studied future mission will be achieved by a given design choice.

In the area of X-ray astronomy a variety of existing simulation tools have been developed to address the particular needs of individual X-ray instruments. Examples include marx (Wise et al. 1997) for Chandra (Weisskopf et al. 2002), SciSim (Gabriel et al. 2005) for XMM-Newton (Jansen et al. 2001), and NuSim (Madsen et al. 2011; Zoglauer et al. 2011) for NuStar (Harrison et al. 2010). Traditionally, however, these software packages were restricted to the particular mission for which they were developed. The only exception is simx, which enables fast simulation of observations for multiple X-ray missions, including Athena, NuSTAR, and Hitomi. Nevertheless, the latter software package does not allow detailed investigation of timing-related features and includes only a limited range of detector types and detector effects. While the simulator package is very useful to get a fast overview of the capabilities of an instrument, by design simx is not well suited for more detailed simulation studies of the scientific performance of an instrument.

SIXTE (SImulation of X-ray TElescopes) is designed to fill this gap. It strongly focuses on a detailed modeling of detector effects for any type of complex astrophysical source. Similar to simulators such as marx or SciSim its purpose is therefore to provide scientists with realistic and representative simulations of future instruments for complex astrophysical sources, while also supporting instrument development with a detailed modeling of the detector characteristics. The major difference to the aforementioned simulators is that new instruments can be easily added without changes to the software or detailed knowledge of the internal structure. In addition to the larger set of included detector types, the modularity ensures that any component can be easily replaced by a more complex and detailed description in the software.

Being able to simulate detector characteristics therefore puts SIXTE simulations far beyond a simple “fakeit” using simply the ancillary response file (ARF) and redistribution matrix file (RMF) to predict the flux in each spectral bin for a given source model. Besides the missing detector effects, fakeit is not applicable for extended sources, brighter sources which may create pile-up, or timing analysis of variable sources. On the other hand, contrary to a full simulator like marx, SIXTE does not predict the behavior of the optics, but relies on the calibration data such as vignetting, point spread function (PSF), ARF, and RMF as an input. This approach greatly eases the computational effort needed for the simulation, while keeping the flexibility to use

* The SIXTE code is available at https://github.com/thdauser/sixte/
1 http://hea-www.harvard.edu/simx/
simulated or measured calibration data of arbitrary complexity to describe the instrument under study.

SIXTE is currently the official instrument end-to-end simulator of eROSITA (Predel et al. 2014, 2018) aboard Spektrum-Roentgen-Gamma (SRG; Pavlinsky et al. 2018) and the planned Athena satellite (Barcons et al. 2017) for both the Wide Field Imager (WFI; Meidinger et al. 2017) and the X-ray Integral Field Unit (XIFU; Barret et al. 2018) instruments. SIXTE was also used for many different assessment studies, including studies on Simbol-X (Ferrando et al. 2005), the international X-ray observatory (IXO; Barcons et al. 2011; Schmid et al. 2010, 2011), the Large Area Detector (LAD; Zane et al. 2012) and the Wide Field Monitor (WFM; Brandt et al. 2012) aboard Large Observatory For X-ray Timing (LOFT; Feroci et al. 2012; Schmid et al. 2012), the proposed Arcus grating spectrometer for the NASA medium-class explorer program (Smith et al. 2017), and the coded mask instrument Hard X-ray Imager (HXI) of the MIRAX experiment (Grindlay et al. 2011; Penacchioni et al. 2017).

In the following sections the implementation of SIXTE is summarized. Additional background information can be found in Schmid (2012) and the SIXTE simulator manual¹.

### 2.2. Source description: SIMPUT

Performing simulations of realistic astrophysical objects requires that the simulator be able to include any type of time variable or extended source. For this purpose we developed the SIMPUT file format (Schmid et al. 2013), which provides an instrument-independent definition of such sources. It is based on the FITS data format (Wells et al. 1981; Ponz et al. 1994; Hanisch et al. 2001; Pence et al. 2010).

The main purpose of an instrument-independent source definition is that the same input file can be used for simulations of different instruments. Depending on the knowledge or assumptions on a particular source, either basic or sophisticated models can be constructed with phenomena ranging from simple energy spectra to spatial and temporal variations of the observed spectra.

The use of the SIMPUT format is not restricted to SIXTE, but it is designed for general application. For instance, the simulation software simx implements SIMPUT as an alternative input format. In the following we give a brief summary of the basic characteristics of the format. The full formal description of the format is given in the relevant standard document².

#### 2.2.1. Source catalog

The core of a SIMPUT file is a source catalog specifying the properties of one or multiple X-ray sources. The file consists of a table with entries for each object defining its basic properties, such as its position and the observed flux in a particular energy band. In addition, references to other HDUs (Header and Data Unit) are given, which contain more detailed information about the energy spectrum, time variability, and spatial extent of the source. These HDUs can also be located in other SIMPUT files. While the reference to a spectrum is obligatory for each source, the specification of time variability and spatial extent are optional. The use of references to spectra and other source characteristics allows their repeated use in large source catalogs. For example, when simulating deep X-ray fields or an all sky survey with thousands to millions of sources, spectra of individual sources from a certain class of objects can be selected from a smaller set of source spectra which are representative of the class as a whole. This approach allows the memory needed in the simulation to be reduced. A schematic layout of a sample catalog is illustrated in Fig. 2.

#### 2.2.2. Energy spectrum

The most common way to define a spectrum in SIMPUT is the specification of the photon flux density $F_p(E)$ distribution in units of photons $s^{-1}cm^{-2}keV^{-1}$. Alternatively, the spectral shape can be modeled by a list of photons stored in an HDU table. The latter approach is convenient if the source model is based on input from a hydrodynamic simulation, which often provides a list of emitted photons.

As mentioned above, an individual spectral shape can be assigned to a variety of sources with different brightness. Therefore the energy spectrum given in the extension only describes the spectral shape, which is then normalized to the flux of the source under consideration which is determined by the reference flux assigned to this source in the catalog HDU.

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² Flexible image transport system.
³ SIMulation inPUT.
⁴ [https://www.sternwarte.uni-erlangen.de/research/sixte/](https://www.sternwarte.uni-erlangen.de/research/sixte/)
⁵ [http://hea-www.harvard.edu/HEASARC/formats/simput-1.1.0.pdf](http://hea-www.harvard.edu/HEASARC/formats/simput-1.1.0.pdf)
2.2.3. Time variability

Time variability can be defined by a light curve, a power spectral density (PSD), or a photon list with time information assigned to each photon. A light curve describes the time-dependence of the flux observed from a source. If the variability is periodic, it can be defined with respect to the phase of the oscillation instead of the absolute time. Such a description is quite suitable for modeling phenomena with a typical time evolution such as type-I X-ray bursts or periodic signals from pulsars. Power spectral densities are convenient to describe random and semi-random variations such as noise or quasi-periodic oscillations (QPOs). In order to obtain a proper time distribution of simulated photons, they are internally converted to light curves by the simulation software using the algorithm introduced by Timmer & König (1995). Photon lists are often convenient to use if input is available from complex three-dimensional simulations such as those used for example in cosmology. If the number of simulated photons approaches the total number of photons in the list, the same input photons might be used multiple times.

2.2.4. Source images

Sources without an image assigned are considered point sources. Extended sources are defined in the SIMPUT format by assigning an additional FITS image representing the spatial distribution of the observed flux or a photon list that includes spatial information. Both kinds of data can be obtained from an observation or a simulation of the source. As for the spectrum, such images can also be used for multiple sources as the reference point for the image, the total image flux, a scaling parameter for the source extent, and a parameter describing the image orientation are set in the source catalog.

2.3. Photon generation

Based on the definition in the SIMPUT file, a sample of photons is produced with the following three basic characteristics required for the subsequent instrument simulation: the time, the energy, and the direction of origin of each photon.

2.3.1. Source selection

A SIMPUT catalog can cover a sky area which is much larger than the part of the sky observed by the telescope. To save computational time, photons are only generated from selected sources relevant for simulation within the current pointing of the telescope. This pointing can either be fixed to one position in the sky, or optionally given as attitude in the simulation, specifying for each time step the Right Ascension (RA), Declination (Dec), and roll angle of the telescope.

Photons are therefore created for sources which have an angular separation from the optical axis that is less than a certain preset angle from the current pointing of the telescope. For typical simulations, this angle is set to 150% of the FOV of the instrument. This conservative criterion takes into account that simulations might involve a motion of the optical axis, for example, due to slews, dithering, or pointing instabilities, and ensures that the statistical properties of source light curves are not interrupted should the source move into and outside of the FOV within one simulation run. For simulations where stray light might be important, a larger angle might be required, which is set in the configuration file for a given mission.

For catalogs with a large number of X-ray sources, selecting the sources to be considered in the simulation can be computationally challenging. For instance, an all-sky catalog of active galactic nuclei (AGNs) down to a flux limit of $10^{-15} \text{ erg s}^{-1} \text{ cm}^{-2}$ contains several million sources. Due to the large number of sources, an efficient general search scheme for all sources within a maximum angular distance is needed.

In SIXTE, we use a general search algorithm based on $k$-d trees, a general data type to store data in a $k$-dimensional space (Bentley 1975; Friedman et al. 1977). For optimized $k$-d trees, the computational effort of a range search for all sources within a certain distance from a particular location scales as $O(\log N)$, where $N$ is the number of sources in the catalog (Friedman et al. 1977; Preparata & Shamos 1985). Moore (1991) describes an
algorithm based on quick sort (Hoare 1962) that allows an optimi-
nized k-d tree to be constructed from a catalog that scales as
$O(N \log N)$. While this step is computationally more intensive, it has only to be done once at the start of the simulation, and can be precomputed if necessary. In our experience, this step is negligible compared to other steps of the simulation. Specifically, within SIXTE we construct a 3D tree based on unit vec-
tors pointing at the catalog sources. To find all sources within a given angular distance, $\theta$, from the pointing direction, we then use the tree to find all sources within a linear 3D distance of
$d = \sin \theta$. We find that this approach scales well also to very large source catalogs and yields roughly constant search times. We note that other approaches to solve this problem which are used in astronomy, such as searching on some variant of HEALPix
coordinates (Górski et al. 2005; Calabretta & Roukema 2007), are well suited for describing images, but are less well-suited for the storage of catalogs of sources which might be nonuniformly distributed on the sky.

2.3.2. Photon arrival time

The average photon rate $R$ observed from a particular source is determined by its energy flux $F_E$ in the reference band $E_{\text{min}}$ to $E_{\text{max}}$ specified in the SIMPUT catalog, the shape of the photon spectrum, $P(E)$, and the on-axis ARF of the instrument,

$$ R = \frac{F_E}{E_{\text{max}} - E_{\text{min}}} \cdot \int_{E_{\text{min}}}^{E_{\text{max}}} P(E) \text{ARF}(E) \, dE. \quad (1) $$

We model the photon generation as a Poisson process with rate $R$. The number $N$ of generated photons within a certain time interval $T$ therefore obeys a Poisson distribution with the expected value $R \cdot T$. Starting at a particular point in time, the intervals $(\Delta t)_i$ between subsequent photons are then exponentially distributed and calculated by inversion sampling from

$$ (\Delta t)_i = -\frac{1}{R} \ln(u_i), \quad (2) $$

where $u_i$ denotes uniformly distributed random numbers $u_i \in [0, 1]$. We note that as we include the ARF in the photon generation, the resulting photon list is specific to the observation and is therefore instrument dependent. This approach greatly speeds up the simulation.

While Eq. (2) works well for sources with a constant bright-
ness, it is not appropriate for time-variable sources, even though we have found quite a few implementations that do so. Although the photon rate $R$ can be determined as a function of time, a fixed value of $R$ is used for the evaluation of Eq. (2). In other words, the determination of the arrival time $t_i = t_{i-1} + (\Delta t)_{i-1}$ of the $i$th photon requires a particular value for $R$, which is usually chosen as $R = r(t_{i-1})$. This approach does not account for any variations of $R$ within the interval $t_{i-1}$ to $t_i$, particularly for rapid changes from small to large values, Eq. (2) can result in a delayed increase of the simulated photon rate, as described by Martin (2009) and illustrated in Fig. 3.

In SIMPUT files the time-dependence of the rate function $r(t)$ is determined by the product of the light curve $l(t)$ of the respective source, representing the time-dependence of the relative flux variations, and the reference rate $R$, which is obtained according to Eq. (1) such that

$$ r(t) = R \cdot l(t). \quad (3) $$

The light curve is approximated by a piece-wise linear function

$$ P(k, l) = \sum_{i=0}^{k-1} \sum_{j=0}^{M-1} p_{i,j} + \sum_{j=0}^{l} p_{k,j} \quad (5) $$

with

$$ 0 \leq k < N \land 0 \leq l < M, \quad (6) $$

Fig. 3. Comparison of different Poisson arrival process generators. The dashed black curve represents the input light curve. The red curve displays the simulated photon rate using a simple algorithm implementing Eq. (2) with $R = r(t_{i-1})$. The blue curve is based on the algorithm introduced by Klein & Roberts (1984), which avoids the delay of the increasing photon rate for steeply rising profiles.

$$ r(t) = a_d + b_n \quad \text{for} \quad s_n \leq t \leq s_{n+1}, \quad (4) $$

with the supporting points $s_n$. We then use the Poisson arrival process generator described by Klein & Roberts (1984) to determine the photon arrival times. This algorithm is basically an extension of Eq. (2) for piece-wise linear rate functions and avoids the problems with steeply increasing photon rates.

2.3.3. Photon energy

The energies of the photons produced for a particular source are distributed according to a spectral shape obtained by multipli-
cation of the instrument-independent spectral shape defined in the SIMPUT file with the instrument-specific energy-dependent on-axis ARF (George et al. 1998, 2007). Since the spectrum and the ARF are defined on a particular energy grid and for discrete energy bins, respectively, an interpolation of the spectral to the energy bins of the ARF is applied. Drawing random energies with the inversion method (see Deák 1990, p. 68ff. or Gould et al. 2006, Chap. 11) reproduces the selected spectral distribution.

2.3.4. Photon direction of origin

For a point-like source, the direction of the incident photons is equivalent to the location of the target on the sky and is trivially included in the simulation. For a spatially extended source, we draw a random photon direction based on the image defined in the respective SIMPUT catalog. For this purpose the image is converted to a cumulative distribution function,

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where $N$ and $M$ are the width and the height of the image, and $p_{ij}$ is the normalized value of the pixel $i,j$ such that

$$P(N - 1, M - 1) = 1.$$  \hspace{1cm} (7)

For each generated photon, a uniformly distributed random number $r \in [0, 1)$ is selected, and the pixel indices $k, l$ corresponding to the following relation, are determined in a two-dimensional binary search,

$$k = \min\{k' | 0 \leq k' < N \wedge P(k', M - 1) > r\}$$

$$l = \min\{l' | 0 \leq l' < M \wedge P(k, l') > r\}. \hspace{1cm} (8)$$

For a sufficiently large number of simulated photons, this method reproduces the input spatial flux distribution. Details on the definition of the coordinate systems can be found in Appendix A.

### 2.4. Photon imaging: Optics implementation

In the photon imaging step, the photons are processed through the optics and imaged onto the detector plane. The input consists of a photon with an arrival time $t$, energy $E$, and the direction of its origin in celestial coordinates, $\alpha$ and $\delta$. The outcome of the photon projection step is photon impact with identical time of its origin in celestial coordinates, $\alpha$ and $\delta$. The PSF is allowed to be dependent on the Energy, $E$, of the photon, the off-axis angle, $\theta$, and the azimuthal angle, $\phi$, that is, the angle between the intersection of the point $(X, Y) = (0, 0)$ and the ideal impact position and the $X$-axis of the instrument. The randomization is calculated from the best matching entries in the calibration file, weighted by the proximity of the incident position of the photon to these entries. In order to avoid the computationally expensive 2D interpolation, this is implemented in SIXTE by first randomly drawing a single PSF – respecting the calculated weight – and then drawing the impact position of the photon from the selected PSF.

### 2.4.2. Randomization of the PSF

Focusing astronomical optics such as Wolter-type telescopes (Wolter 1952) focus parallel rays of light onto the focal plane. However, as the optics are not ideal, the image of a point source, the PSF, on the detector is typically extended. Most optics are designed to optimize the image and thus the shape of the PSF inside a certain region around the optical axis. With increasing off-axis angles, the PSF usually degrades to a complex shape and grows larger in size (see, e.g., Friedrich et al. 2012a).

To randomize the impact position of the photon on the detector, for most cases SIXTE uses a pre-calculated PSF as described in standard FITS PSF calibration files (George & Yusaf 1995). The PSF is allowed to be dependent on the Energy, $E$, of the photon, the off-axis angle, $\theta$, and the azimuthal angle, $\phi$, that is, the angle between the intersection of the point $(X, Y) = (0, 0)$ and the ideal impact position and the $X$-axis of the instrument.

### 2.5. Event detection: Detector implementation

#### 2.5.1. Overview

After the photon generation and imaging described in the previous section, the simulation has generated a list of the actual photon events which are then further processed in the detector simulation. The detector implementation in SIXTE requires a detector description file as input, which includes the detector geometry, the response function, and the background model. The detector response function is used to calculate the energy and position of each detected photon. The background model is used to subtract the background signal from the photon events.

#### 2.5.2. Photon interaction with the detector

The interaction of photons with the detector is modeled using the photoelectric effect and Compton scattering. The probability of interaction is determined by the energy and direction of the incident photon, as well as the properties of the detector material. The interaction process is modeled using a Monte Carlo method, which involves simulating the interaction of the photon with the detector material at each step until an interaction occurs. The energy and direction of the scattered or absorbed photon are calculated based on the interaction process.

#### 2.5.3. Photon detection

If the photon energy is above the detection threshold of the detector, it is considered to be detected. The efficiency of photon detection is calculated using the response function of the detector, which depends on the detector geometry and the properties of the detector material. The detection efficiency is calculated for each energy channel of the detector, and the energy of the incident photon is used to determine the efficiency for that channel.

#### 2.5.4. Event selection

After the detection process, the photon events are sorted and processed. The photons are selected based on various criteria, such as energy, position, and spectral information. The photons that pass the selection criteria are stored in a list of detected events, which can then be further processed for analysis.

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6 If complex types of 2D interpolation are desired, these have to be calculated by external tools and then provided to SIXTE as a PSF file including the interpolated entries.
impacts in the detector plane. Due to fundamentally different detector types, SIXTE provides several different tools to model the detection process. The outcome of all of these steps is a standardized list of events, the “event file”.

Currently the SIXTE simulator provides models for three different types of detectors, which will be explained in the following:

– detectors working based on line-by-line read-outs, such as charged coupled device (CCD) or depleted field effect transistor (DEPFET) sensors (eROSITA, XMM-Newton, Athena WFI),
– event-triggered detectors such as silicon drift detectors (SDDs), proportional counters, or cadmium-zinc-telluride detectors (Nustar),
– TES calorimeter-type detectors (Athena X-IFU), which are a special case of event-triggered detectors, where the energy resolution of each event depends on the time intervals between the previous and the following event.

Despite the different types of sensors, the simulation of event generation follows a general structure. Mainly, this core functionality of SIXTE is broken down into two separate tasks: (1) the signal creation in the detector and the signal read out, and (2) the event reconstruction, and possible calibration. Between these two steps a RawData file is written to allow the user to investigate the raw output or to perform a separate reconstruction and calibration of the events.

The formal process of the simulation ends with the event read out. However, for many applications it is necessary to apply the reconstruction and eventual calibration in a post-processing step such that the final event file contains an estimate of the reconstructed photon energy. This process then allows for a spectral analysis of the simulated data. We note that for a calorimeter-type detector such as the Athena-X-IFU it is necessary to apply the reconstruction and notably the event grading during the simulation, as it influences the energy resolution of the events (see Peille et al. 2016).

2.5.2. Event creation

In order to convert the photon energy to a signal in the detector, SIXTE applies a randomization of the signal based on the redistribution matrix file (RMF; Popp 2000; Edgar 2011). This matrix describes the probability that a certain signal is measured for a given input photon energy. Such a description is a common element of the spectral analysis of X-ray data (George et al. 1998, 2007), and allows for a fast simulation of the detection process, while maintaining the characteristics of the specific detector and absorbing material. Most importantly, this RMF encodes the energy resolution of the detector, but might also include additional detector effects like escape peaks (see, e.g., Eggert et al. 2006; for more details).

In Si-type detectors, like CCDs or DEPFETs, the photon impact creates a charge cloud at the incident location, which is simulated in the generic approach by a 2D Gaussian (Kimmel et al. 2006; Martin 2009). For impacts close to the edge of a pixel, this electron cloud can partly drift to the adjacent pixels and create so-called split events. Details on the split model and the charge cloud size are presented in Appendix D.

For the TES-calorimeter, thermal or electrical coupling between pixels can lead to a similar effect called crosstalk. Due to this coupling, the primary impact can induce a small signal in neighboring pixels. In case of thermal crosstalk, this effect can be simply described in the instrument configuration, by specifying the strength of this coupling depending on the physical distance between pixels (Peille et al. 2018; Kirsch et al., in prep.)

For all other types of detectors, the absorption of the photon is assumed to take place in the impact location, that is, fully confined to the pixel hit by the photon.

2.6. Event read-out

The modeling of the event read-out is an important part of the overall simulation. It assigns the time $t_e$ and the position (RAWX/RAWY or PIXID) to the final event. Depending on the type of read-out, this does not necessarily coincide with the arrival time and impact location.

In order to define the detector, SIXTE provides the possibility to set up a rectangular array of pixels with dimensions defined in an extensible markup language (XML) file (see Appendix C for an example). The pixel can then be uniquely identified by the RAWX, RAWY coordinate. For special detectors such as the hexagon-shaped X-IFU of Athena, such a simple identification is not possible. Instead, a unique ID (the so-called PIXID) is assigned to each pixel.

In the so-called time-triggered mode, the signals generated by incident photons are stored in the affected pixels and read out after a specific exposure time. The corresponding sequence of detector operations is defined in the configuration file. This method is used, for example, for CCD or DEPFET detectors (Boyle & Smith 1970; Amelio et al. 1970). In such cases, the frame time of the read out determines the time stamp of the event, i.e., $t_e = t_{frame}$.

Similarly, the location (RAWX/RAWY or PIXID) assigned to the event is determined by the row in which the signal is detected. Depending on the read out type, this position might not coincide with the actual impact position. For silicon-based X-ray detectors, two distinctly different models are implemented in SIXTE which cover the majority of the currently operating X-ray telescopes.

In case of a CCD, the charge is shifted to the read-out anodes at the edge of the detector. Photons absorbed during this charge shift will be registered with incorrect spatial information (Lumb et al. 1991) and create so-called out-of-time (OOT) events. Charge loss due to charge transfer inefficiencies (CTIs), where charge is lost while it is shifted over the detector, can also be taken into account.

In a DEPFET detector, the charge is not shifted, but read out directly (see, e.g., Treberspurg et al. 2017). In such detectors, however, the detection process is more complex as the digitization of the signal from the photon happens in the pixel itself. This read-out process is modeled in the end-to-end simulator in a three-step process. First the voltage signal of the photon together with the signal baseline is measured. Then the charge is removed by a clear signal and in a second integration step the baseline is determined. In a third step, the measured signal is then determined by taking the difference between the two integrations. In case a photon hits the detector during the read-out process, the measurement will be corrupted, creating a misfit event. Depending on when exactly the photon is absorbed in the read-out process, its energy is either measured partially (first integration), split between the current and the next frame, or registered with a negative energy (second integration) and therefore discarded (see Appendix C.3 for more information).

In the event-triggered or continuous read-out mode, each absorbed photon is immediately registered as an event $t_e = t_{photon}$. This mode is typical for SDDs (Gatti & Rehak 1984) or proportional counters, and also for the special case of TES calorimeters. Optionally, a dead time after an event can be specified, during which the detector is insensitive to further incident photons.
In some detectors, most importantly TES-type detectors, the precision by which the signal can be measured depends on the time difference to the previous and to the following event (in the same pixel)\(^7\). Therefore, depending on these time intervals, multiple RMFs can be used in SIXTE to describe the dependence of the energy resolution on these time intervals.

2.6.1. Background

Different possibilities are provided in SIXTE to account for detector background. Events induced by interactions of cosmic-ray protons with the camera housing can be inserted from a data set obtained with GEANT4 (Geant\(^4\) Collaboration 2003; Allison et al. 2006) simulations. We note that this data set needs to be screened for particle tracks before its usage in SIXTE. For a particular exposure time, a Poisson distributed number of these events is selected and the corresponding signals are added to the detector pixels (Wille 2011). Alternatively, random background signals can be obtained from a distribution defined in a pulse height amplitude (PHA) background file (Arnaud et al. 2009), which is commonly available for many instruments. This latter method, however, does not allow to model the more complex effects that background has on event reconstruction.

We emphasize that the above description concentrates only on the background events that are created from interactions with highly energetic particles in the sensors. The X-ray background is as equally important as this particle background, but does not require special treatment in SIXTE, as it can be simulated by adding respective sources to the SIMPUT catalog for the photon generation. For instance, instead of describing the diffuse cosmic X-ray background (CXB) in a background PHA file, it can be modeled by a large number of individual AGNs (Gilli et al. 2007). Depending on the sensitivity of the simulated instrument, this model of the CXB can be partly resolved into individual sources, as with a real instrument. For the convenience of the user we provide an example of such a SIMPUT file for download\(^8\), which can be added to any simulation to model the CXB.

2.6.2. Event reconstruction

For simulations of imaging instruments, the detector coordinates assigned to the events can be projected back onto the sky in order to obtain an image of the observed region. The corresponding routine takes into account the pointing attitude of the telescope, which in general is a function of time. The use of the WCSLIB library enables the selection of different projection types (Calabretta & Greisen 2002).

If the detector model implements charge cloud splitting, the produced pattern types (“grades”) can be identified with an appropriate search algorithm. As with the measured data of real instruments, it can happen that a pattern is incorrectly identified with a single photon, although it has been created by multiple photons hitting the same or neighboring pixels during one read-out cycle of the detector. This phenomenon is called “pile-up”. Its correct modeling and elucidation is essential for understanding instrumental effects for observations of very bright sources (Popp 2000; Davis 2001; Martin 2009).

Additionally, as in real instruments an energy threshold is applied to each signal that is measured. The type and level of this threshold can again be set directly in the XML file. Such a threshold is typically applied to remove thermal noise from the measured signal. For detectors producing split events, the lower energy threshold is of special importance, as it influences the reconstructed energy. Specifically, if the fraction of charge lost to a neighboring pixel is below the lower energy threshold, it will not be detected, and therefore it will not be taken into account during the pattern recombination. This will yield a reconstructed energy smaller than the incident photon energy and will influence the detector response, as discussed in the following section.

2.6.3. Energy calibration

Effects such as the lower energy threshold will lead to reconstructed photon energies that are different\(^9\) from the energy of the incident photon. The energy can also be influenced by applying a nonzero charge transfer inefficiency (CTI), or by a photon hitting the pixel of a DEPFET-type detector while it is read out (more details in Appendix C.3). Therefore, the measured values of the signal (the so-called PHA) should never be seen as the reconstructed photon energy, but as the channel of the instrument response function in which the photon is measured. The proper assignment of the energy is only done in the reconstruction step.

It is clearly desirable for a simulator to explicitly predict such effects. When trying to analyze these simulated data however, any effect on the reconstructed energy needs to be calibrated out. As the simulator predicts these effects, the task of calibration does not constitute a fundamental problem. It can also be used to produce calibration files, which mainly consist of adding these corrections to the RMF, which can then be used in standard X-ray data analysis tools (such as Xspec or ISIS) to analyze the simulated data. We emphasize that there is a danger of double counting when using a response matrix that already includes the effects of charge splitting and the lower energy threshold for modeling the detector itself.

If applicable and specified in the XML file, in SIXTE such a calibration is performed automatically. We note that in many cases it might be desirable to investigate the uncalibrated events and therefore this calibration is added as additional information in the output event file as a pulse invariant (PI) value instead of the commonly used PHA.

2.7. The software

The functionality of the simulation code is contained in the two separate software packages SIMPUT and SIXTE. All software is freely available\(^10\) and licensed under the GNU General Public License\(^11\). The software runs under Linux and Mac OSX and does not have any special dependences on other software besides standard libraries such as libgs1 or libboost.

The SIMPUT package comprises the SIMPUT library, which contains basic functions to access SIMPUT files, a set of tools to handle the generation and management of these files, and functions to produce photons for the sources specified through SIMPUT files, and therefore can be used as a starting point in the development of more specialized instrument simulations. As shown in Appendix B.1, these tools allow, for example, the easy inclusion of an Xspec (Arnaud 1996) spectral model in a SIMPUT file.

\(^7\) A study of this effect for the X-IFU is presented in Peille et al. (2018).

\(^8\) https://www.sternwarte.uni-erlangen.de/research/sixte/simput.php

\(^9\) Different in a sense that the distribution is not described by the RMF.

\(^10\) http://www.sternwarte.uni-erlangen.de/research/sixte/ 

\(^11\) http://www.gnu.org/licenses/gpl-3.0
The SIXTE package implements the setup and handling of instrument models, building on the SIMPUT library for the photon-generation process. SIXTE provides the simulation tools for a generic detector model and for multiple specific instrument models. An example of the usage of these tools is shown in Appendix B.2.

The majority of the code is implemented in C and can be compiled and installed using the GNU Autotools. Data are stored in FITS files using the cfitsio library (Pence 1999). In particular, as also mentioned in the previous sections, the instrument calibration files follow the standards of HEASARC\(^\text{12}\). The interface of the implemented tools is designed similarly to the ftools\(^\text{13}\) using the parameter interface library (PIL; Borkowski et al. 2002) or APE to read program parameters and other functionality of the HEAsoft package. Physical units in the FITS files are specified according to George & Angelini (1995).

The complete SIMPUT and SIXTE software package is managed by the Remeis Observatory (Bamberg, Germany), including a helpdesk reachable by email\(^\text{14}\). The software is managed under GIT version control, and official versions are released every few months and announced on the user mailing list\(^\text{15}\). The correct functionality of each release is verified by an automated test suite before it is published. Detailed information on the software including a large tutorial can be found in the simulator manual, which is constantly updated along releases and can be downloaded from the homepage.

### 3. SIXTE example studies

In this section we present examples of applications of the SIXTE software. Due to its generic implementation, a much wider range of different instruments than the ones listed below can be modeled. However, a comprehensive overview is not the intention of this article. In the following we highlight different aspects and use-cases for the simulator of existing and future detectors.

\(^{12}\) http://heasarc.gsfc.nasa.gov/docs/heasarc/caldb/caldb_doc.html
\(^{13}\) http://heasarc.nasa.gov/docs/software/ftools/
\(^{14}\) sixte-support@fau.lists.de
\(^{15}\) sixte-users@fau.lists.de

**Fig. 5.** eROSITA PSF at 1.5 keV for different off-axis angles from PANTER measurements (Burwitz et al. 2014). The on-axis PSF has a full width at half maximum (FWHM) of 16 arcsec, which deteriorates for larger off-axis angles leading to an average survey PSF of 25–30 arcsec. The images are in linear scaling, and are upscaled and smoothly interpolated from the measured data by a factor of three.

**Fig. 6.** Detector image of multiple scanning observations over Cyg X-1 during a half-year period of the eROSITA all-sky survey. Due to the scanning motion of the spacecraft, individual passages over the source appear as stripes on the detector. Their width is relatively narrow in the center of the FOV and gets wider towards the edge according to the different quality of the PSF. In order to obtain an image of the observed target, the individual events have to be projected to the sky, taking into account the attitude of the telescope at the time of each observation. The image shows the complete FOV of eROSITA (61.2 diameter) and uses a linear scaling.

As SIXTE is the official end-to-end simulator of the eROSITA mission and both instruments on-board Athena, the WFI and the X-IFU, the following examples focus on these missions to illustrate simultaneously the wide range of applications and the reason for using the SIXTE simulator as a tool for science and detector simulations. The separated TES simulator included in the SIXTE software has been described in Wilms et al. (2016).

### 3.1. All-sky survey with eROSITA

The eROSITA experiment on SRG consists of seven co-aligned Wolter type I telescopes, each with its own p–n junction CCD (pnCCD) detector (Predehl 2012). The main objective of the mission is the performance of an all-sky survey in the X-ray band 0.5–10 keV (see Merloni et al. 2012, for more information). The imaging properties of the telescopes (Friedrich et al. 2008, 2012b) have to be well understood in order to identify the large number of discovered objects as either extended, such as galaxy clusters, or point-like, such as AGNs. This task is especially challenging for weak sources since the number of detected photons will be limited. In order to test and develop algorithms for (transient) source detection before the start of the mission, realistic simulations are crucial.

As shown in Fig. 5, the PSF strongly depends on the off-axis angle of the incident photons. Since the eROSITA all-sky survey will be performed in a slew mode (illustrated in Fig. 6), the image of an individual source is determined by a superposition of contributions from the PSF at different off-axis angles. The
problem is even more complicated because the alignment of the slew motion is different for different locations in the sky, and the detectors are rotated with respect to each other. Therefore, an accurate analysis of the imaging properties has to be carried out for the position of the source in order to be able to fully exploit the observed data.

SIXTE is perfectly suited for this task because it can take into account the motion of the instrument through the appropriate attitude file as well as an energy- and angle-dependent model of the PSF. Importantly, the simulator allows the measured PSF and vignetting curve to be implemented into the simulation.

In the course of studying the overall survey performance of eROSITA, a multitude of SIXTE simulations have been performed. Whenever possible, measured calibration data (RMF, ARF, PSF, vignetting) have been used to create an output as close as possible to what eROSITA will measure. One important example is a full all-sky simulation.

Figure 7 shows a representative half-year survey of eROSITA simulated by SIXTE using the predicted attitude (Robrade, priv. comm.). The input to the simulation consists of several different SIMPUT files, including the complete ROSAT All-Sky Survey (RASS; Voges et al. 1999), the extended ROSAT soft X-ray background (Snowden et al. 1997), 589 variable bright sources from the RXTE-ASM, including their light curves, the Galactic ridge emission from unresolved sources (Tüler et al. 2010), and extended objects such as M31 or the Galactic center region.

This full all-sky survey of eROSITA includes a complex instrument setup containing measured calibration data, such as the PSF, combined with the predicted attitude, and a simulation input consisting of many different astrophysical objects. This simulation provided a rich data set for pre-flight studies, highlighting its capabilities and also allowing for sensitivity studies, including a test of the source detection software currently under development (Brunner et al. 2018). See Clerc et al. (2018) for further examples of SIXTE simulations for eROSITA.

3.2. The CDF-S with Athena WFI

As a second example illustrating imaging simulations, we present the result of a simulation of one snapshot of the Chandra Deep Field–South (CDFS) with the WFI large detector array, performed as part of a sensitivity study for Athena. This region has been chosen as it is mostly populated by very faint sources and has been subject to various long observations with Chandra (Giacconi et al. 2002; Lehmer et al. 2005; Luo et al. 2008; Xue et al. 2011) and XMM-Newton (Comastri et al. 2011). Therefore, rich input data exist allowing for a realistic simulation and also providing the opportunity for a detailed comparison with currently operating missions.

For the simulation, we used various types of input:

- For the central region, we converted the catalog provided by Xue et al. (2011) from multiple observations with Chandra into a SIMPUT file. Additional sources from the extended CDFS (Lehmer et al. 2005) complement the data in the area that is not covered by the previous catalog. The spectra of the sources in both catalogs have been modeled with an absorbed power law, which is a sufficient approximation, as the main aim of this simulation is a demonstration of the imaging capabilities of the instrument.

- As the extended CDFS still does not cover the entire FOV of the WFI, we added a sample of synthetic, randomly distributed AGNs to fill the gaps at the edge of the field. The source properties were chosen to resemble the observed log $N$–log $S$-distribution (Hasinger et al. 2001; Brandt & Hasinger 2005; Cappelluti et al. 2007, 2009; Comastri & Brusa 2008, and references therein) and the overall CXB spectrum following the distribution of spectral types according to Gilli et al. (2007). In addition, we compiled a catalog based on a list of galaxy groups (Finoguenov et al. 2015) and a $\beta$-model (King 1972; Jones & Forman 1999) for the radial surface brightness profile of the galaxy clusters. The spectra are modeled with apec (Smith et al. 2001).

The WFI large detector array consists of four single DEPFET chips (see Fig. 8a), with a small gap between each one (see Meidinger et al. 2017). This detector setup allows for a very large 40’ FOV, which, in combination with a 5′ PSF and the large effective area of Athena, will allow the detection of many very faint and distant objects in the early universe. As sources situated in the gaps would therefore not be observed, it is essential that Athena will be dithering during these observations. SIXTE easily allows the use of an attitude file to describe this dithering, which we have chosen to be a Lissajous-type pattern. The exposure map is shown in Fig. 8b.

Finally, the simulated 80 ks observation of the CDFS is shown in Fig. 8c, which evidently shows no gaps due to the dithering over the large FOV. This simulation illustrates the outstanding sensitivity of the Athena WFI in just one snapshot, revealing a large number of distinct sources. Further studies on this simulated data set can be performed, for example to determine the limit for detecting faint sources.

3.3. Merging galaxy clusters with the Athena X-IFU

To illustrate a combination of high-resolution spectroscopy and imaging, we next show a simulation that utilizes the X-IFU instrument on Athena. This detector will be based on a large array of TES operating at 50 mK, which results in an energy resolution of 2.5 eV (Barret et al. 2018). In combination with the good imaging capabilities of Athena with a 5” resolution over the 5’ FOV of the X-IFU, one of its main science goals are studies of the properties of galaxy clusters through spatially resolved high-resolution spectroscopy.

As an example, here we show a single simulation of the starburst galaxy M 82 based on measured Chandra data. In order to account for the change of the emitted spectrum over the cluster, we construct a complex SIMPUT from the brightness distribution and two parameter maps over the same region, giving the local absorbing column ($N_H$) and the temperature of the collisionally ionized plasma (modeled by the apec model). All data have been taken and inferred from observations. Using the powerful simputmultispec tool (see Appendix B.1), such a SIMPUT file can be automatically created from the input data.

Figure 9 shows the result of the simulations, with two spectra extracted from the image to highlight that the X-IFU will be able to measure detailed spectra, abundances, and line ratios over the extended source. We highlight the superior signal-to-noise ratio and rich emission line spectrum, extracted from a very small region of just 3 x 3 pixels out of more than 3000 total pixels for a single 100 ks observation. Such simulations help to provide a glimpse of the data we can expect from the X-IFU, importantly also allowing us to develop methods for analyzing data sets of this kind, as Athena will routinely observe such sources.

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16 We make use of the capabilities of the SIMPUT file format to assign multiple sources to the same spectral model.
Fig. 7. All-sky simulation with the full eROSITA setup for a half-year survey. Details on the simulated sources can be found in the text. Faint stripes are artifacts from the slightly inhomogeneous sampling of the extended ROSAT emission included in the simulation. We note that more counts are simulated at the poles, as the survey has a much larger exposure there and not due to differences in the sky brightness in these areas.

Fig. 8. a: detector geometry of the WFI large detector array, showing the gaps between the chips and where the read-out is located (red line). b: exposure map showing the dithering used to more homogeneously distribute the exposure despite the gaps. c: 80 ks observation of the CDFS with the WFI (40' FOV), including dithering of the satellite.

Detailed SIXTE simulations of galaxy clusters have been performed by Roncarelli et al. (2018) and Cucchetti et al. (2018). The latter study is based on astrophysics simulations with the GADGET-3 smoothed-particle hydrodynamics code (Rasia et al. 2015; Biffi et al. 2018). Using these SPH simulations as input, the analysis of the SIXTE simulations could verify that the X-IFU is able to routinely measure the chemical abundance and also the turbulent velocity in these clusters down to a precision of 10 km s\(^{-1}\).

In Brand et al. (2016) we performed another study, which analyzes the capabilities of the X-IFU to detect the warm and hot intergalactic medium (WHIM) in absorption from measurements of gamma-ray bursts (GRBs). Such measurements of the baryonic matter in the universe are a core science objective of the X-IFU, but also pose strong requirements on how fast Athena has to react to alerts in order to be able to detect such short events only lasting a few hours. Extensive SIXTE simulations showed that with the currently envisaged setup Athena will be able to detect a few of these events per year.

3.4. Simulating pile-up in silicon detectors

Besides complex science observations, SIXTE is also very well suited to supporting the detector development and characterizing the detector performance.

For brighter sources, one important issue in silicon-based detectors is the increase of pile-up events in the detector. These events arise when two photons hit the detector during the same read-out frame and at the same position, and are therefore read out simultaneously. Such events cannot be separated and will
be mistakenly identified as only one event with the combined energy of both photons. For an increasing source flux, the likelihood of such events increases and will inevitably result in a change in spectral shape beyond a certain threshold, possibly affecting the conclusions drawn from spectral modeling. As a result, detectors will have a flux limit beyond which the fraction of pile-up events is so large that spectroscopy becomes impossible. As SIXTE is able to correctly simulate the read-out, the pile-up fraction can be predicted for any astrophysical source, since, in contrast to real observations, we know which events are piled-up in the simulation. Such simulations can be used to study the performance of currently operating detectors (such as XMM-Newton), or to predict the performance of observing bright sources for future instruments. The latter is a very crucial part of the instrument development, as will directly determine whether or not the planned science goals will be achievable with the current instrument setup. We note that while there exist analytic corrections (see Ballet 1999), simulations allow for much more detailed and realistic estimations.

In order to study the effect of pile-up in silicon-based detectors, we simulate a typical X-ray spectrum and scale it in flux. In order to ensure the same statistical quality of each simulation, we adapt the exposure time such that each obtained spectrum contains \( \sim 10^6 \) counts. Importantly, the detailed effect that pile-up has on the spectrum is strongly dependent on the spectral shape, while its magnitude depends on the source flux. In the following we characterize the flux in units of the Crab pulsar, which we set to be \( F_{\text{Crab}} = 3.1 \times 10^{-8} \text{ erg cm}^{-2} \text{ s}^{-1} \) in the 0.2–10 keV band for a standard Crab spectrum of an absorbed power law with photon index \( \Gamma = 2.1 \) and equivalent hydrogen column \( N_H = 0.4 \times 10^{22} \text{ cm}^{-2} \). For a spectral shape deviating from this definition we require the simulated detector to measure the same count rate as for this Crab spectrum.

To illustrate the effect pile-up has on the measured spectrum, we simulate a very soft source with a black body with a temperature of 200 eV. Figure 10 shows a simulation of such a source

\[ \nu F_\nu \text{ [erg/cm}^2\text{s]} \]

with the fast detector of the planned Athena-WFI instrument for an increasing flux of 0.2 Crab, 1 Crab, and 5 Crab. These flux levels yield a fraction of piled-up events among the total events of 0.15%, 0.7%, and 3.4%, respectively. Since pile-up means that two are seen as one event with the combined energy, there is a systematic shift of flux to higher energies and therefore the spectrum generally hardens with increasing pile-up.

In order to be able to quantify the effect of pile-up, we exemplarily use the above definition of the standard Crab as a typical power-law-shaped X-ray spectrum. We note that a full study of pile-up for different kinds of spectral models and source types is out of scope of this paper.

To compare the performance of a current instrument with that of a planned one, we perform simulations for the EPIC pn camera onboard XMM-Newton and for the Athena-WFI. For each instrument we simulate three different read-out modes.
highlighting their different qualification to study bright sources. While in the full-frame (ff) mode of the EPIC pn one full chip is read out, in the small window (sw) mode only $63 \times 64$ pixels are read-out. At the cost of spatial information, the timing mode further improves the read-out speed. It uses a $200 \times 64$ window and using line-shifts in the CCD it combines ten rows before the read-out.

For the WFI we simulate a full-frame of one large detector chip (large), a 64-row window mode (w64) of the same chip, and the fast detector, which is the dedicated detector to observe bright sources with Athena. The fast detector is implemented 35 mm out of focus and consists of two $32 \times 64$ pixel chips read out simultaneously.

The results of the simulations are summarized in Fig. 11. The most basic quantity is the so-called pile-up fraction, which is the fraction of events affected by pile-up out of all detected events. Figure 11a shows that as a general trend this pile-up fraction is increasing with flux. Clearly, the important difference is that the fast read-out modes like the EPIC pn timing mode or the WFI fast detector reach a significant pile-up fraction of $\sim 1\%$ only at much higher fluxes.

For a deeper understanding of how these pile-up events affect the spectral shape, we fit the simulated spectra with an absorbed power law. The flux-dependent characterization of the spectral shape (Fig. 11b) shows that for each read-out mode the obtained power-law index equals the one of our input model ($\Gamma = 2.1$). As expected, for increasing flux there is a point for every mode where the determined $\Gamma$ starts to decrease, that is, the measured spectral shape hardens. This result can be readily understood, because the energy of every pile-up event is given by the sum of at least two source photons and we are therefore artificially creating higher energetic events in the detector.

Lastly, Fig. 11c, by plotting the photon index from the spectral fit as a function of the pile-up fraction of the respective simulated observation, illustrates how the different instruments compare in terms of their pile-up performance. The general behavior of all modes studied is similar. Most importantly, for all modes studied, the spectral shape becomes significantly distorted around $1\%$ pile-up fraction, indicating that observations should in general strive to be below that fraction. We note that this limit only applies for sources with a similar spectrum to our chosen input model of a power law with $\Gamma = 2.1$.

4. Summary and conclusions

A detailed understanding of the instrumental features is required for the development of new X-ray missions and for the analysis and interpretation of data measured with existing instruments. This knowledge can only partly be obtained from calibration measurements. Simulations are required in order to analyze the complex phenomena arising from the assembly of the various sophisticated components making up the detection chain in an X-ray instrument. Specifically, end-to-end simulations allow a realistic description of an astrophysical source to be connected with a solid modeling of the detection and read-out process. In addition, simulated data allow comprehensive verification tests of scientific analysis software even before the launch of a new mission.

As demonstrated by the examples in Sect. 3, SIXTE provides many options for realistic simulations, covering various different instrument technologies. The supported detectors range from CCD detectors (eROSITA, XMM-Newton), to more specialized DEPFET detectors (Athena WFI), or a TES micro-calorimeter (Athena X-IFU). Additionally, the examples show that the pointing of the instrument can be easily specified to include dithering in an observation, or to simulate a full all-sky survey.

We also presented a study of the performance of a silicon-based detector for observing bright sources. Both instruments, the currently operating EPIC pn onboard XMM-Newton and the planned Athena-WFI, show very similar behavior. As a general result we conclude that above a pile-up fraction of $\sim 1\%$ the spectrum becomes significantly distorted. The simulations also provide a flux limit for each read-out mode, below which sources can be observed without artificial spectral distortion from pile-up.

We have shown that the SIXTE package constitutes a universal tool for simulations of various X-ray instruments. The SIMPUT format allows for any complex source input, including time variability with light curves or power spectra, or extended sources with spectral variability. In order to ensure a reasonable simulation time, the detection process is simplified by

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using calibration files where possible (ARF, RMF), including a detailed representation of the optics by allowing the vignetting and the PSF to change over the FOV. A detailed implementation is given for important characteristics such as modeling the charge spread over the pixels, the detector read-out, or crossstalk in TES devices. Depending on the accuracy of the input data and instrument configuration, the simulations are therefore suitable to investigate effects which are not accessible to analytical calculations or measurements, and to connect scientific questions and goals with detector performance.

The software is designed to facilitate its use for scientific and detector development studies. After defining the source input, the simulation is run in a single step and produces an event file, which can be readily analyzed with common X-ray data-analysis tools. It already supports a large number of current and future X-ray instruments, which can be easily adjusted to add new mission configurations due to its modular concept and generic instrument model defined in an XML-like configuration file.

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Appendix A: Coordinate systems

Fig. A.1. Coordinate systems as used by SIXTE, seen as projected onto the sky. In this figure, the X-axis points towards north. It can be realigned using an attitude file. The RAWX and RAWY axes can be rotated by the rota-key in the detector XML description. The angle is measured from the X- to the RAWX-axis clockwise when projected onto the sky.

A.1. Sky coordinate system

Unless specifically detailed, SIMPUT and SIXTE use an equatorial coordinate system with RA and Dec to describe position on the sky. The transformation between the sky images or coordinates and the detector plane is described by the World Coordinate System (WCS; Greisen & Calabretta 2002; Calabretta & Greisen 2002) and performed with the WCSLIB\(^{20}\) library. Any FITS images as source input will therefore be correctly transformed, as long as they contain a valid WCS header describing the transformation from the given image coordinates to sky coordinates.

A.2. Instrument coordinate system

The instrument coordinate system \((X,Y)\) is defined as a planar Cartesian system located in the focal plane behind the instrument optics. Its units are in meters, with the origin being the point of intersection between the optical axis and the focal plane. If an attitude file is used which has the keyword ALIGNMEN set to MOTION, the X-axis of the instrument coordinate system points along the direction of motion of the pointing vector. In any other case, the X-axis points towards the celestial north pole. The Y-axis then points towards the west. If additionally a roll angle is defined in the attitude file, the X- and Y-axes as described before are rotated around the optical axis by this angle. The roll angle is defined clockwise, as projected onto the sky.

A.3. Detector coordinate system

To describe a detector, the detector coordinate system is introduced. Its new axes are named RAWX and RAWY, and are measured in units of pixels. The physical size of the pixels is defined via the keys xdel and ydel. We note that the coordinate system can be shifted with respect to the instrument system. This is done via the XML-detector description and its WCS coordinate tags. The keys xrval and yrval define a point in the \((X,Y)\)-plane. The keys xrpix and yrpix define the respective pixel coordinates which are associated with this point. The new system can also be rotated via the rota-key using the angle from the X- to the RAWX-axis, measured clockwise when projected onto the sky (i.e., the same definition as the roll angle). Figure A.1 illustrates the coordinate systems as used by SIXTE.

Appendix B: Tools and usage

The SIMPUT and SIXTE software come with a large number of tools tailored to different purposes and to facilitate the definition of simulation input and to perform simulations. A complete overview is given in a dedicated simulator manual, which is constantly updated along with the software and can be downloaded from the SIXTE homepage\(^{21}\).

In the following a nonexhaustive list of important tools is given to highlight the range of possible applications of the simulator.

B.1. SIMPUT tools

As mentioned in Sect. 2, the SIMPUT software package contains a set of tools enabling the generation and handling of SIMPUT files based on the respective library routines. The following list summarizes the available programs:

- `simputfile`: Generate a SIMPUT file containing a catalog with a single source, a spectrum, and optionally a light curve or a PSD and an image. A sample program call is listed below.
- `simputmerge`: Merge multiple SIMPUT files.
- `simputmultippec`: Create complex SIMPUT-files where the spectrum changes over an extended region on the sky (e.g., a galaxy cluster). As input, it needs a brightness distribution, a spectral model, and one or several parameter maps, parametrizing the spatial change of the given model. The tool will then automatically create a SIMPUT, encoding the spatial change of the model (see the X-IFU simulation of M 82 in Sect. 3.3).

In order to illustrate how easily SIMPUT files can be generated with the appropriate tools of the SIMPUT software package, we show the assembly of a file with a single point-like X-ray source located at RA = 23.8°, Dec = -12.9°. The spectral model for the source is provided in the file `model.xcm`. With these input data, the file can be generated by the following command:

```
$ simputfile Simput=source.simput \
  Src_ID=1 Src_Name=mysource \n  RA=23.8 Dec=-12.9 \n  XSPECFile=model.xcm Emin=2 Emax=10
```

Of course, SIMPUT files can also be constructed using the library routines in other programs as well as by generating the relevant FITS structure “by hand” using one of the many available libraries generating FITS such as CFITSIO or pyFITS.

B.2. SIXTE tools

The SIXTE software package contains a set of tools to perform simulations with different X-ray instruments. A selection of the most relevant tools is given below.

- `runsixt`: Performs a simulation using the generic instrument model. It performs the full simulation as detailed in Sects. 2.3–2.5, from generating X-ray photons according to the source definition, imaging in a Wolter-type telescope, modeling the spectrum changes over an extended region on the sky (e.g., a galaxy cluster). As input, it needs a brightness distribution, a spectral model, and one or several parameter maps, parametrizing the spatial change of the given model. The tool will then automatically create a SIMPUT, encoding the spatial change of the model (see the X-IFU simulation of M 82 in Sect. 3.3).
 reincarnation of the event list is stored in the FITS file event.fits is defined in the XML file erosita.xml. The observed X-ray source is described in the SIMPUT file source.simput. The output of the simulation is stored in the FITS file event.fits.

The XML code below represents the definition of TM1, one of the seven eROSITA sub-instruments consisting of a telescope and a detector.

```xml
<?xml version="1.0"?>
<instrument telescop="eROSITA" instrume="TM1">
  <telescope>
    <arf filename="tml_arf_filter_000101v02.fits" />
    <fov diameter="1.02" />
    <focallength value="1.6" />
    <vignetting filename="erosita_vig_v2.1.fits" />
    <psf filename="erosita_psf_v3.1.fits" />
  </telescope>
  <detector>
    <dimensions xwidth="384" ywidth="384"/>
    <pixelborder x="0." y="0."/>
    <wcs xrpix="192.5" yrpix="192.5" rota="90" xdelt="75.e-6" ydelt="75.e-6"/>
    <arf filename="sixte_ero_particle.pha" />
    <cte value="1" />
    <split type="exponential" par1="0.355" />
    <phabackground filename="sixte_ero_particle.pha" />
    <phabackground filename="sixte_ero_particle.pha" />
    <threshold_readout_lo_keV value="50.0e-3" />
    <threshold_event_lo_keV value="150.0e-3" />
    <threshold_pattern_up_keV value="12." />
  </detector>
</instrument>
```

### C.1. One eROSITA telescope

The XML format is very convenient for studying modifications of an instrument setup. For all supported instruments, including different, relevant read-out modes, the XML configuration files, including additional instrument calibration files, are available for download on the SIXTE homepage.

Below, we illustrate the power of this concept giving examples for the setup of an eROSITA sub-instrument, the burst mode of the European Photon Imaging Camera (EPIC) pn aboard XMM-Newton, and the burst option of the X-Ray Imaging Spectrometer (GIS) aboard Suzaku. More details on this format, such as a description of the XML tags, are given in the simulator manual.

**Appendix C: XML instrument configuration**

One of the key features of SIXTE is the possibility to enable simulations for a wide range of different X-ray instruments. The necessary flexibility is achieved by using a generic telescope and detector module, which can be configured using a specific XML-like format. This generic approach has proven invaluable both for developing a wide coverage of various existing instruments with different operation modes and for implementations of new instrumentation in the course of several assessment studies. Especially for the latter purpose the XML format is very convenient for studying modifications of an instrument setup.

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The telescope has a FOV with a diameter of 1.02 deg and a focal length of 1.6 m. The PSF and vignetting function are described in two separate files including several data sets for different energies and off-axis angles.

The detector consists of 384 × 384 pixels with an area of 75 μm × 75 μm each. The applied coordinate system is centered on the detector. Its origin coincides with the intersection of the optical axis of the telescope with the detector plane and is rotated by 90°. The pixels have no borders. The presented detector model does not include a particular framestore area as the real eROSITA charge-coupled devices (CCDs; Meidinger et al. 2011). Instead the collected charges in the sensitive part of the pixel array are read out with the same speed as the transfer time to the framestore area would require.

The combined ARF of the instrument, which takes into account the effective area of the telescope and the quantum efficiency of the detector, is stored in the file tm1_arf_filter_000101v02.fits. The energy resolution of the detector and related effects such as an escape peak are described by the RMF. A charge transfer efficiency (CTE) of 100% is assumed and charge cloud splitting between neighboring pixels is simulated according to an exponential model model developed by Dennerl (priv. comm.). Random background events are inserted from the PHA background file sixte_ero_particle.pha.

The lower threshold for the measuring a signal is set to 50 eV. The pattern analysis algorithm selects only events with a signal of more than 150 eV as main events, which are below an upper threshold of 12 keV.

The read-out mode of the CCD is characterized by an exposure time of 50 ms followed by 384 subsequent read-outs and line shifts, which is illustrated in Fig. C.1. As mentioned above, instead of using a framestore area, for the read-out process a high line shift rate is used. A single line shift lasts 0.3 μs, that is, the read-out of the whole array takes about 115 μs and is equivalent to the transfer from the image to the framestore area.

With this XML description the essential parameters of a single eROSITA telescope and detector sub-system are defined. Similar XML definition files for various instruments can be found in the SIXTE software package.

C.2. Suzaku XIS burst option

The XIS aboard Suzaku in the normal mode provided a burst option in order to avoid pile-up for observations of bright X-ray sources. With this option, the exposure time \( b \) can be set to an arbitrary value in 1/32 s steps (Koyama et al. 2007).

Before the actual exposure takes place, the detector waits for an interval of \( 8s - b \). All signals collected in the 1024 × 1024 pixels of the CCD during this period are then transferred out of the imaging area and flushed without recording. In parallel, charge is injected into particular rows of the CCD according to the spaced-row charge injection mechanism, which mitigates the effects of radiation damage (Bautz et al. 2004; Koyama et al. 2007). The entire procedure results in a transfer time of 156 ms.

The signals collected during the subsequent science exposure of length \( b \) are transferred to the framestore area and read out from there. As this second transfer takes place without charge injection, it only requires 25 ms.

The described detector operation can be implemented in SIXTE with the appropriate XML tags, in this case using for an exposure \( b = 0.094 \) s:

\[
\begin{align*}
\text{<readout mode="time">} \\
\text{<wait time="7.906"/>} \\
\text{<loop start="0" end="1023" increment="1"/>} \\
\text{<clearline lineindex="0"/>} \\
\text{<lineshift/>} \\
\text{<wait time="0.000152"/>} \\
\text{</loop>}
\end{align*}
\]

\[
\begin{align*}
\text{<wait time="0.094"/>} \\
\text{<loop start="0" end="1023" increment="1" variable="$i"/>} \\
\text{<readoutline lineindex="$i" readoutindex="$i"/>} \\
\text{<lineshift/>} \\
\text{<wait time="0.0000244"/>} \\
\text{</loop>}
\end{align*}
\]

\[
\begin{align*}
\text{<newframe/>} \\
\text{</readout>}
\end{align*}
\]

Analogous to the model of the eROSITA CCD introduced in Appendix C.1, the framestore area, which is part of the real device, is not implemented in the detector model, but the charges are directly read out from the bottom line of the CCD. Due to the different duration of the first and the second charge transfer processes with and without charge injection, the images obtained from observations in burst mode exhibit an asymmetric distribution of Out Of Time (OOT) events\(^\text{22}\), as illustrated in Fig. C.2.

C.3. WFI DEPFET read-out implementation

This section describes the implementation of the WFI DEPFET. The DEPFET read-out is not an instantaneous determination of the energy of the photon but it integrates first the voltage signal of the photon together with the signal baseline, and after the charge of the photon is removed by the clear, the baseline is integrated again to remove it from the measurement. In a simplified scheme, the measurement can be described with three time intervals and the corresponding integration factors, as depicted in Fig. C.3.

After the initial settling, the read-out of a DEPFET begins at \( t_0 \). Between \( t_0 \) and \( t_1 \), the signal present at the internal gate is integrated. Between \( t_1 \) and \( t_2 \), any charge is removed from the internal gate of the DEPFET. Between \( t_2 \) and \( t_3 \), the second settling occurs. Between \( t_3 \) and \( t_4 \), the signal is integrated again but with negative sign. The result is that the baseline signal can be subtracted from the first measurement, providing an estimate of the signal of the photon.

Misfits are photons which hit the detector during the integration time intervals. As their signal is not integrated for the full integration time, they can produce incorrect measurements. The resulting measurement \( E_m \) of their true energy \( E_p \) can be described as dependent on their impact time \( t_p \):

\[
\begin{align*}
- &\quad t_2 < t_0 < t_1 \quad E_m = E_p \\
- &\quad t_0 < t_2 < t_1 \quad E_m = E_p \times (t_1 - t_2) / (t_1 - t_0) \\
- &\quad t_2 < t_0 < t_1 \quad E_m = -E_p \\
- &\quad t_1 < t_2 < t_3 \quad E_m = -E_p \times (t_3 - t_2) / (t_4 - t_3) \\
\end{align*}
\]

In the case of \( t_1 < t_2 < t_4 \), the charge is not removed in this read-out cycle and will be measured again during the next cycle, before it is cleared.

Another effect to be simulated is the limited clear speed. Instead of removing the charge instantaneously, it is cleared linearly between \( t_1 \) and \( t_2 \). If a photon hits the detector during this

interval and causes a charge $q_\text{p}$, it is only partially cleared and leaves a remaining charge $q_\text{r}$, according to

$$q_\text{r} = q_\text{p} \times \left(\frac{t_2 - t_1}{t_2 - t_1}\right).$$

The remaining charge will be measured in the second integration time and causes a negative energy measurement of the value

$$E_{\text{m}} = -E_\text{p} \times \left(\frac{t_2 - t_1}{t_2 - t_1}\right).$$

The charge will be measured again in the next read-out cycle. If the impact is between $t_2$ and $t_1$, the charge is remaining completely. If two photons impact in the same pixel during one read-out cycle, their signals add to each other.

Fig. C.1. Schematic implementation of the read-out mode of an eROSITA CCD. For illustrative purpose not all $384 \times 384$ pixels are drawn. Each exposure time of 50 ms is followed by 384 subsequent read-outs and line shifts. As indicated in the text, in the simulation the transfer of signals to the framestore area, which is typical for the eROSITA CCDs, is replaced by a faster read-out with an equivalent time interval.

Fig. C.2. Simulated observation of the Crab nebula with one of the Suzaku XISs (chip width corresponds to 17 arcmin) using the burst option. The read-out direction is towards the bottom and the image is given in linear scaling. The evident asymmetric density of OOT events above and below the source is caused by the different speed of the two charge transfer processes before and after the science exposure of $b = 0.094$ s.

Fig. C.3. Basic scheme of how the DEPFET read-out is implemented in SIXTE. The read-out is separated in four time steps from $t_0$ to $t_4$, the duration of which can be specified in the instrument description. Between the first and second integration (lower panel), the charge is removed in the clear step (upper panel) followed by a settling time. As displayed in the figure, the second integration is performed with a negative sign and therefore acts as subtraction of the baseline.

The parameters defining the DEPFET read-out can easily be set in the XML file. In case of the full-frame read-out of on large detector of the WFI, the relevant lines are:

```xml
<detector>
    [...]
    <depfet integration="0.8e-6" clear="0.8e-6"
        settling="3.7e-6" type="normal"/>
    [...]
    <readout mode="time">
        <loop start="0" end="511" increment="1"
            variable="$i">
            <wait time="9.8e-6"/>
            <readoutline lineindex="$i"
                readoutindex="$i"/>
        </loop>
    </readout>
    <newframe/>
</detector>
```
Appendix D: Charge cloud models

As indicated in Sect. 2.5, SIXTE needs a model to simulate the distribution of charge between neighboring pixels. The standard “Gaussian” model assumes a 2D, rotational symmetric charge cloud. We note that SIXTE also implements a specific charge cloud model, called “Exponential”, tailored specifically for eROSITA (Dennerl, priv. comm.).

In the Gaussian model, the charge fraction collected in the detector pixel with the corners \((x_n, y_m), (x_{n+1}, y_m), (x_n, y_{m+1}),\) and \((x_{n+1}, y_{m+1})\) can be determined as (Popp 2000):

\[
c_{n,m} = \frac{c_{\text{total}}}{2\pi\sigma^2} \int_{x_n}^{x_{n+1}} e^{-\frac{(x-x_i)^2}{2\sigma^2}} \, dx \int_{y_m}^{y_{m+1}} e^{-\frac{(y-y_i)^2}{2\sigma^2}} \, dy, \tag{D.1}
\]

where \((x_i, y_i)\) denotes the impact position of the photon and \(c_{\text{total}}\) the total generated charge. As the charge cloud size \((\sigma \sim 10 \mu m)\) is typically smaller than the size of the detector pixels, Eq. (D.1) is evaluated only for the four pixels directly surrounding the impact position. By adjusting the size of the charge cloud and the lower detection threshold for split partners, the simulated pattern distribution can be adjusted to fit measurements with real detectors, as shown in Fig. D.1 for the EPIC pn camera on XMM-Newton.

Fig. D.1. Comparison of the Gaussian charge cloud model (dashed lines) with the distribution of pattern types obtained with the SAS task `epatplot` (solid lines) for an observation of Cen A with the EPIC pn camera on XMM-Newton operated in Small Window. The simulated distribution matches very well the values expected from the instrument model.