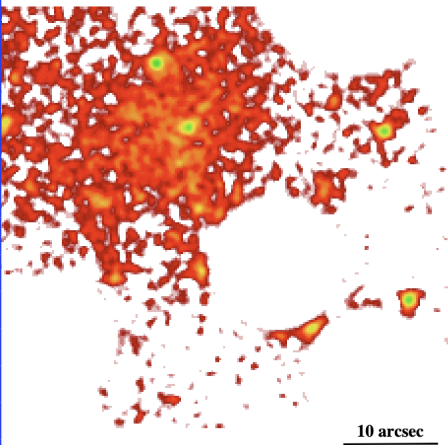
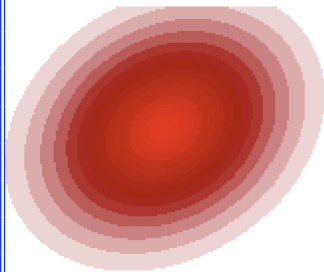


UDG32



2D model



Residuals

