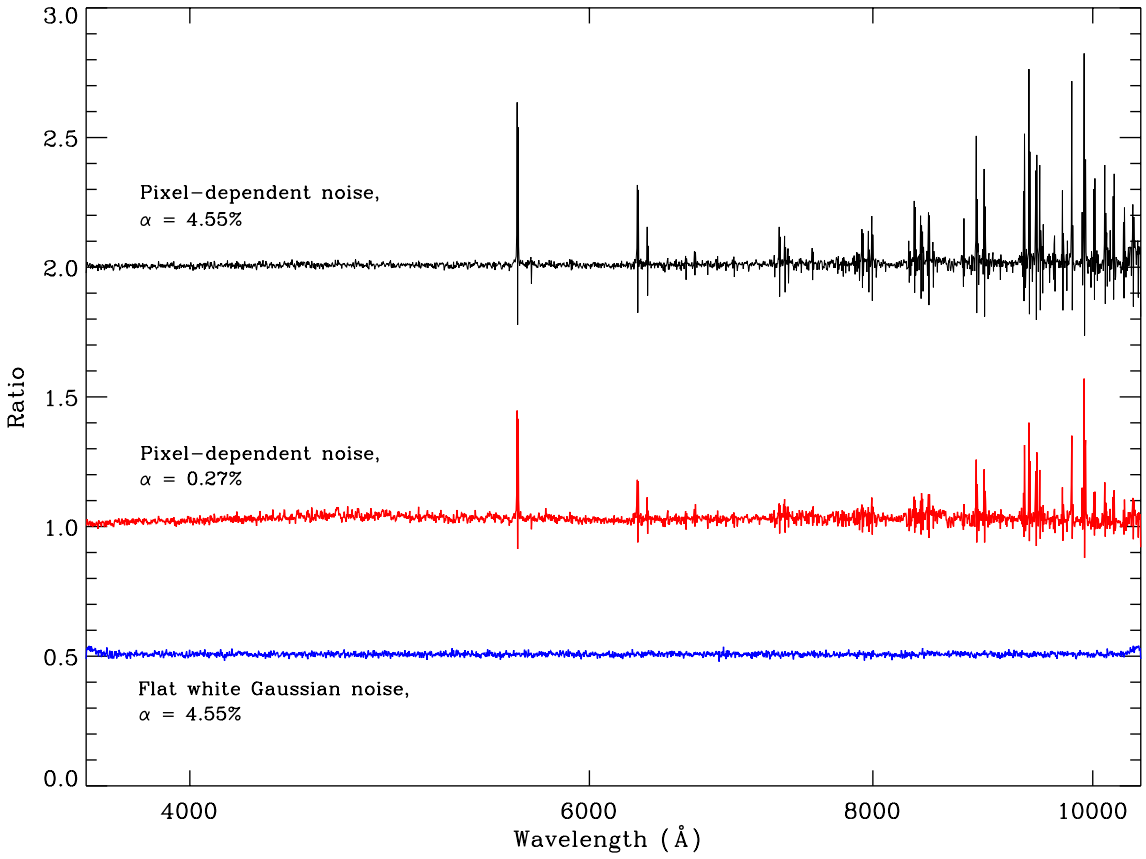
3.0
2.5
2.0
1.5
1.0
0.5
0.0
Ratio
Pixel−dependent noise,
α = 4.55%
Pixel−dependent noise,
α = 0.27%
Flat white Gaussian noise,
α = 4.55%
4000
6000
8000
10000
Wavelength (Å)